Printed: 17/03/2014 6:45:48 PM

## Division 1 of 4

Players	1	2	3	4	Totals
1 Jaidyn GOOLAGONG		6	6	1	2 13 108%
2 Peter HEAD	3		6	1	1 10 66%
3 Trent HOBART	3	3		0	0 6 33%
4 John KELLY	6	6	6		3 18 900%

Round 1 Round 2 Round 3  $64 > 1 \vee 2$ 66 > 1 v 3  $68 > 1 \vee 4$ 

 $65 > 3 \vee 4$  $67 > 2 \vee 4$  $69 > 2 \vee 3$ 

**Totals** Explanation

0 Matches won Games won

33% Percentage - ( Games won / Games lost ) x 100%



(CAT ) Computer Assisted Tournaments - www.92computing.com.au - Euroa Lawn Tennis Club

Printed: 17/03/2014 6:45:48 PM

## Division 2 of 4

Players	1	2	3	4	Totals
1 Tim KELSO		4	6	0	1 10 76%
2 Zac LISLE	6		4	5	1 15 93%
3 Chris MCASEY	1	6		1	1 8 50%
4 Owen YANG	6	6	6		3 18 300%

Round 1 Round 2 Round 3  $70 > 1 \vee 2$ 72 > 1 v 3  $74 > 1 \vee 4$ 

 $71 > 3 \vee 4$  $73 > 2 \vee 4$  $75 > 2 \vee 3$ 

**Totals** Explanation

Matches won Games won

50% Percentage - ( Games won / Games lost ) x 100%



(CAT ) Computer Assisted Tournaments - www.92computing.com.au - Euroa Lawn Tennis Club

Printed: 17/03/2014 6:45:48 PM

## Division 3 of 4

Players	1	2	3	4	Totals
1 Tim MCCURDY		6	2	3	1 11 68%
2 Leigh MORISON	4		3	2	0 9 50%
3 Lewis NETTLEFOLD	6	6		6	3 18 300%
4 Chris O'BRIEN	6	6	1		2 13 118%

Round 1 Round 2 Round 3 76 > 1 v 2 78 > 1 v 3  $80 > 1 \vee 4$ 

 $77 > 3 \vee 4$ 79 > 2 v 4  $81 > 2 \vee 3$ 

**Totals** Explanation

3 Matches won 18 Games won

Percentage - ( Games won / Games lost ) x 100% 300%



(CAT ) Computer Assisted Tournaments - www.92computing.com.au - Euroa Lawn Tennis Club

Printed: 17/03/2014 6:45:48 PM

## Division 4 of 4

Players	1	2	3	4	Totals
1 Richard BONSAC		0	3	1	0 4 22%
2 Stephen TAFFE	6		5	6	2 17 188%
3 Lachlan WALMSLEY	6	6		2	2 14 100%
4 Marcus WOODHOUSE	6	3	6		2 15 166%

Round 1 Round 2 Round 3 82 > 1 v 2 84 > 1 v 3 86 > 1 v 4

 $83 > 3 \vee 4$  $85 > 2 \vee 4$  $87 > 2 \vee 3$ 

**Totals** Explanation

2 Matches won 14 Games won

Percentage - ( Games won / Games lost ) x 100% 100%



(CAT ) Computer Assisted Tournaments - www.92computing.com.au - Euroa Lawn Tennis Club